

RESUME

LASMA ZEIMULE

DIGITAL MATTE PAINTER



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I specialise in invisible vfx digital matte paintings, I can integrate with ease in a busy, active environment and enjoy delivering high-quality work within tight deadlines while remaining calm and accurate under pressure. I have experience as a digital matte painter at Dupe and Outpost VFX, and I've done two years' as a generalist at Industrial Light and Magic. I am continuously developing to be a well-rounded digital matte painter with an environment artist skill set as necessary.

EXPERIENCE

Oct - Dec 2024	OUTPOST VFX Digital Matte Painter In-production
Aug - Sept 2024	DUPE VFX Freelance Digital Matte Painter In-production
Jan 2022 - Jan 2024	INDUSTRIAL LIGHT & MAGIC Jr Generalist Digital Matte Painter for: Avatar: The Way of Water (2022) Ant-Man and the Wasp: Quantumania (2023) Loki Season 2 Episode 03 (2023) Ultraman: Rising (2024) Digital Matte Painter / Generalist for: The Marvels (2023) The Creator (2023) Echo (2024) A Quiet Place: Day One (2024)
Aug 2020 - Dec 2021	ARTS UNIVERSITY BOURNEMOUTH VFX Tehnical Demonstrator Helping students solve software issues in and out of workshops
Sep 2019 - Aug 2020	VFX Tehnical Intern VFX demonstrator assisting teaching staff to have a smooth workshop. Working both remotely and on campus

SOFTWARE



CONTINUING PROFESSIONAL DEVELOPMENT

Rebelway May - July 2024	ENVIRONMENT CREATION IN HOUDINI By James Hodgart - 8 week training
MattePaint Ltd Apr - July 2021	DIGITAL MATTE PAINTING COURSE By Conrad Allan and Oleksiy Golovchenko - 12 week training
The Focus Academy June - July 2021	3D DMP FOR VFX By Alonso Alvarez and Mike Crippin - 8 week training

EDUCATION

Sep 2018 Aug 2019	MASTER'S IN DIGITAL EFFECTS Bournemouth University UK Digital matte painting in Photoshop and Nuke. Compositing and colour grading in Nuke. Modeling, shading, lighting, rendering in Houdini. Shooting backplates and HDRI with Canon 5D. Live action pipeline with tight deadlines
Sep 2015 Jun 2018	BACHELOR'S DEGREE IN COMPUTER ANIMATION ARTS Bournemouth University UK Digital matte painting and concept art in Photoshop. Modelling, UVs, Texturing, Lighting, Rendering in Maya. Texture clean-up in Mari. Compositing in Nuke. CG pipeline
Sep 2011 May 2015	ADVANCED DIPLOMA IN VISUAL COMMUNICATION ARTS Janis Rozentals Riga Art High School Latvia Traditional art training 12h a week for 4 years with an emphasis on observation skills, drawing, oil painting, clay sculpting and photography

REFERENCES

ILM HR Industrial Light and Magic London E: hr.london@disney.com
Ewa Jasniak Talent Manager Industrial Light and Magic London E: ejasniak@ilm.com
Melania Fodritto Compositor Outpost VFX Bournemouth E: mfodritto@outpost-vfx.com

INTERESTS

- Painting
- Movies
- Travel
- Photography
- Resistance Training